

I Really Want To Have: A career within the video game development industry as a Producer.

My Second Option Would Be: To have an opportunity to work with a technology related industries within the areas of project management, business development, IT, or design.

My Street Cred: Over 20 years of video game experience. Along with eight combined years of leadership and managerial experiences ranging in a variety of sectors and disciplines.

- Supported the launch of bitFLIP for the iPhone – a title that was Featured in the App Store
- Led six major game development projects - Team sizes 2 - 16 members
 - Familiar in all areas of game development
- Currently manage 8 Universities and 11 reps as a Promotional Rep Lead for Dell
- Supervised a team of 12 IT support specialists as a Jr. IT Administrator

Proven leadership skills, interpersonal skills, and project management experience.

My abilities to quickly learn and adapt to rapidly changing environments has allowed me to succeed in any challenge proposed to me. Harnessing my entrepreneurial talent I am able to lead and motivate multiple teams across multiple projects. As described by others I have the gift to inspire and empower, be discreet yet decisive, and to have a positive attitude no matter the situation.

Game Development Experiences

Business Developer Intern, Metamoorephosis Games, Chicago, IL September/2009 - November/2009 - Game: bitFLIP (iPhone/iTouch)

- Managed Local area Marketing/Advertising for iPhone game bitFLIP
- Maintained Social Media Campaigns via Facebook Pages, Twitter, and Forums
 - Communicated/Promoted Studio/bitFLIP info with Fans via Facebook and Twitter
 - Collected feedback from fans and reviews and reported back to dev team
- Established relationships with Apple Store and hosted a Showcase event for bitFLIP
- Represented and presented bitFLIP at trade show/networking events
- Established contacts with various video game media outlets
- Created Press Releases, recorded promo footage, took snap shots - documenting the team.
- Created post event survey and game survey for bitFLIP
- Entered Metamoorephosis Games into the MillerCoors Business Plan competition

Line Producer, DePaul University Senior Project, Chicago, IL January/2008 - June/2008 - Game: Celestial Clash (PC) Fantasy flight/Arcade shooter

- Developed the game design document
- Conducted pre-production planning
- Designed gameplay mechanics
- Liaison between our team and publisher - Matt Booty CEO of Midway Games
 - Created, maintained, and reported weekly status reports, budgeting, and other documents
- Administered team organization and communication via Google Groups and Wiki
- Managed various assets within our pipeline
- Assisted in the creation of sound FXs for Monster Characters and Weapons

***Project Manager/Sound Director, DePaul University Senior Project, Chicago, IL
January/2008 - June/2008 - Game: Chicago Nights (PC) Stylized Detective/Adventure***

- Developed the game design document
- Conducted pre-production planning
- Assisted in design of gameplay mechanics
- Liaison between our team and publisher - Eugene Jarvis of Raw Thrills
 - Created, maintained, and reported weekly status reports, budgeting, and other documents
- Administered team organization and communication
- Acquired non-commercial rights for in-game music
- Created various sound FXs and back ground ambience for game

***Project Manager/Game Designer, DePaul University Independent Study, Chicago, IL
January/2008 - June/2008 - Game: Civilization Total Conversion Mod (Big Shoulders) (PC)
Educational Turn Based Strategy***

- Team Lead of four developers including artists and programmers
 - Organized weekly meetings
 - Compiled data and assets
 - Updated team wiki with development updates and processes
 - Ensured positive team morale throughout the project
 - Successfully led team to complete milestones and objectives
- Analyzed and reorganized wiki entries from previous development team
- Redefined design and gameplay mechanics
 - Designed a core resource mechanic that was missing previously
- Contacted and collaborated with outside subject matter experts

***Producer/Designer, Dell, Chicago, IL
July/2007 - August/2007 - Game: Dell University Inspiron Notebook Matching Flash Game
(PC)***

- Organized a development team
- Designed the game and mechanics
- Created a planned time-line of milestones and deliverables
- Created a successful project for use in Dell University promotional events

***QA/New Products/Marketing Intern, TLC Industries, Schaumburg, IL,
June/2005 - August/2005***

- Tested and Managed NextArcade - Game Download Service
 - Tested new game software and searched for compatibility issues
 - Prepared game software for sale online using Software Passport and MoleBox
 - Updated, branded, and managed game download site
- Assisted in design of arcade controller components
 - Tested different button layouts and configurations
 - Tested various games that were adaptable to control layout
- Assisted in PowerBall Billiards testing and development
 - Documented bugs and gameplay issues
- Assisted Marketing Director with Product Research
 - Conducted market outreach and communications initiatives
 - Assisted with TLC Industries booth at the Toy & Game Fair Expo 2005

Relevant Experiences

Supervision + Regulation Intern, Federal Reserve Bank, Chicago, IL **April/2009 - Sept./2009 – Intranet Redesign Project**

- Conducted Functional Testing on new intranet web components and interfaces
- Designed/Created testing scripts for functional and usability tests
- Streamlined data mining, data entry, and migration of web content
- Provided modified solutions for the design, layout, and graphical interface of new intranet

Dell Campus Rep. Lead, RepNation Media, LLC, Chicago, IL **May/2005 – January/2009**

- Managed eight different universities and eleven reps
 - Was the first response resource for my team
 - Facilitated monthly team calls
- Was the liaison between Dell reps and Dell Program Managers
- Communicated and Collaborated with Dell partners – Microsoft, Intel, and Others
- Informed students and faculty about Dell products, deals, and promotions
- Created fun and attractive Dell sponsored events
 - Assisted in the organization and promotion of a Halo 3 Launch party event with 400+ attendees
 - Organized and Sponsored a Guitar Hero 3 Tournament for a Boys & Girls Club Benefit with over 4,000 attendees
 - Organized and Sponsored numerous Dell vendor exhibits across the state of Illinois
- Have received numerous awards and accolades
 - Via: Program Managers, Account Executives, and school Administration
 - Increased Dell sales approx. 37% at a single campus my first year
- I preached the good name of Dell wherever I went

Jr. IT Administrator, DePaul University School of CDM, Chicago, IL **August/2005 - March/2007**

- Supervised Lab Assistants - 12 Team members
- Managed team members and work scheduling
- Assisted users to resolve technical issues and maintain systems
- Resolved 2nd tier and 3rd tier help desk questions
- Managed roll out and deployment of software updates and installations
- Main point of contact for most Staff, Faculty and Students

Self-Employed IT Consultant, Damage Control Consulting, Chicago, IL **August/2008 - Present**

- Currently doing contract work for The Associated Colleges of Illinois a Non-Profit Org
 - I am assisting in the implementation and rollout of a new Customer Relation Management System
 - Duties include
 - Data entry, Data mining, and Data Migration

I Learned How to Learn at DePaul University

Bachelor of Science Degree in Computer Game Development with a concentration in Production and Design Chicago, IL GPA 3.5/4.0

Technical Skills Design, HTML, UI, UP, OOAD, SDLC **Operating Systems:** Windows XP, Vista, Apple Mac OS **Software:** Microsoft Office and Tools, MS Project, MS Visio, TortoiseSVN, Adobe Suite, iMovie and Windows Movie Maker **Game Platforms:** Online/PC's, Microsoft, Nintendo, and Sony

Awards and Recognitions

- Natal game design article was published on GameCareerGuide.com Communication Challenge
- Completed MS Vista training at MS HQ – Given the Windows Vista Champion Award in 2007
- Awarded "Scholar of the Year" by Phi Kappa Psi Illinois Zeta Chapter for 2008
- Won \$5,000 in the 2008 Latin American Chamber of Commerce [Business Venture Challenge](#)
- Made [the Dean's list](#) for DePaul University during 2007-2008 Spring Quarter
- Featured in Future CEO Stars magazine
- Two time Master of Ceremonies for the [IIIEE Young Entrepreneurs Conference](#) (2007 and 2008)

Affiliations

- PHI KAPPA PSI, Alumnus
- IGDA - Member
- The Entertainment Consumers Association
- Associated Colleges of Illinois – Volunteer
- Illinois Institute for Entrepreneurship Education – Volunteer
- Chicago Cares - Volunteer

Other Experiences

Resident Advisor, DePaul University, Chicago, IL
August/2005 - June/2006

- Cultivated relationships with students in the residential community
- Planned and coordinated events, group activities, and educational opportunities
- Conducted peer-mediation sessions for troubled residents
- Patrolled and monitored residence halls
 - Conducted safety and wellness checks
 - Managed and assisted emergency situations
- Provided residents a safe neutral zone for all issues and non-issues

Student Mentor, DePaul University Office of Multicultural Student Affairs, Chicago, IL
August/2005 - June/2006

- Provided guidance and support to first year students
- Provided cultural exploration and academic enhancement
- Provided transitional advice
- Conducted fun group activities

Information Desk Receptionist/Office Assistant, Graduate Admissions Office, School of CDM
DePaul University, Chicago, IL
September/2004 - August/2005

- Assisted students and guests with direction and information
- Conducted in-depth information tours of the school and Loop campus
- Assisted in Graduate Admissions mailings and support duties
- Assisted in answering phones and directing calls
- Assisted in the setup and break down of Graduate Admission events
- Provided on the spot technical PC support

Holiday Retail Associate, Marshall Field's Department Store (State St. Flagship Store), Chicago, IL
December/2004 - January/2005

- Conducted sales and Guest services within the Frango Mint department (Food services division)
- Managed and assisted customer complaints and issues
- Assisted guests with major orders and shipments
- Provided smiles and holiday cheer

Want to Learn More About me? Ask me any question you like.

- Ask me about how I inspire high school students to seek higher education.
- Do you wonder why my life dream is to create video games?
- Ask me about how I saved my friends life through the power of social networking.
- Can you guess what parts of the world I have not been to?

Connect with me on LinkedIn or Twitter @Low Light